The land of Éslandante has had its fair share of activity since it was inhabited in 913. In 1023, Magic Users were discovered, but unlike today, they were despised. From being hanged to burned, Magic Users were tortured in all sorts of ways. In 1239, King Vernon Nikolni, of the youngest Kings in history, at age 19, created laws to protect Magic Users from harm, until those laws were not needed. Unlike normal murder laws the punishment for harming a Magic User was immediate death. Vernon always had a soft spot for Magic Users, ever since one saved his life at age 13.

After the assassination of King Vernon in 1260, the next King, King Hyvrel Nox, separated the Magic Users into groups, Called Classes, these groups separated the Magic Users of a type into a Class. Water Users into the Water Class, and so on. It was meant to make sure that the Magic Users were not too powerful, due to Magic Users seemingly gaining power the more unified they were.

It wasn’t until the Magic Users that could control multiple Elements were discovered, that the Class system started to shatter. Those Magic Users were soon dubbed, Elemental Masters, and were the most confusing to sort. At first all was seemingly good, but when the Lygnil Xyroglym was found, after it fell from the sky, into the ground, when disaster struck. Elemental Masters broke the classes into two factions: The Nventos and the Thermenotmōn. Both were led by a group of three to four Elemental Masters each, and started fighting over the Sword. They both had their own reasons for wanting the Sword. The Nventos wanted to free all; wanted no Classes to separate them, and the Thermenotmōn wanted tighter laws; as to not be too powerful.

About eight decades into the war, The Wyverns, a group of rebels, entered the war. They didn’t seek the Sword’s power though. They wanted to end the War and all of its destruction. (For more on the war, see the page about The War of Earth and Sky).

Bilthrog, a great beast, sought to take control of the world, and was the most powerful foe all the Magic Users had fought. Victor was chosen by the Sword three months before Bilthrog had attacked, and eventually killed, or as it seemed. After the death of Victor Grace in 1320, the Sword was stored with the Wyverns. There was a base built around where the Sword laid, waiting for the next Grace.  It was discovered in 1742, halfway through Legend: Secret of the Sword’s story that Bilthrog was just banished into Limbo, The Dimension between Dimensions. Bilthrog returned, but with power drained. It was a tough battle, but Isaac Grace, one of the Chosen, Leonidas Vernon, Fiona Winter, and Lizbeth West banished Bilthrog again, though for not as long as the first. Only a year after Bilthrog was banished for the second time, Bilthrog escaped, with half of his power regained. Bilthrog tricked Isaac into betraying his friends (See Legend II: Child of Darkness), and into helping Bilthrog to restore his/its power.

Bilthrog had the power to control one’s mind, but had to go through a lot of trouble to do so. Once Isaac was freed, all of Bilthrog’s power was depleted, and wasforced to flee. When Lizbeth discovered where he lived, she told him the dangers of Bilthrog, and took him to the Sword, where he discovered that he was one of the Chosen at birth, and claimed what was rightfully his. (See Legend: Revelations)

After Bilthrog fled, Isaac was also weakened, with a lot power having little chance of returning. He went into a sort of Cryosleep, to regain power. While he was recovering, the Lygnil Xyroglym was stolen, and taken to the land or Gryslia. Leo decided to head over to take it back, but not without a fight.

The land of Gryslia was in a state of ruin, and Leo was shortly meet by the mysterious X (See Legend: The Adventure of Leo), who told him a prophecy of the Savior of Gryslia. That savior was believed to be Leo, and he obtained a new Sword and Shield, to take back the land, and to end Bilthrog’s rein in Gryslia. Eventually, Leo succeeded, right in time for Isaac’s reawakening (See Legend III: The Reawakening).

During Isaac’s sleep, Fiona had gone missing. Isaac then awoke with almost all memories gone, except for a name. Not too long after Isaac woke up, he was met by a mysterious Sage. The Sage explained everything that happened while Isaac was out of commission, and told him what he must do. Isaac had to find the rest of the Weapons of the Ancients. Isaac met up with Nathan Santiago    and Iris Fitzgerald, skilled Magic Users whom were also visited by the Sage, and began to search for both the weapons and Fiona (See Legend: A Journey fit for Three). After months of mindless searching, they finally came across someone who knew where two of the weapons were, and had an idea for were Fiona was.

***WORK IN PROGRESS***